

14.8 PUBLIC HEARING - COUNCIL LAND CLASSIFICATION**RESOLUTION 2019/181****Moved: Cr Peter Walker****Seconded: Cr Leah Ferrara****That:**

1. The report from the Business Manager Property & Community Services on the Public Hearing – Council Land Classification be received.
2. 59-61 Hovell Street, Goulburn be re-classified as ‘Operational’ land under the *Local Government Act 1993* and arrangements commence for this land to be re-zoned from RE1 – Public Recreation to R1 – Residential.
3. 20 Hercules Street, Goulburn be re-classified as ‘Operational’ Land under the *Local Government Act 1993* and remain zoned as RU2 - Rural Landscape.
4. 30 Albert Street Goulburn be retained by Council under its current classification of community land.
5. A public notice be advertised informing of Council’s decision to re-classify 59-61 Hovell Street, Goulburn and 20 Hercules Street, Goulburn as ‘Operational’ land.
6. All submitters be advised of Council’s decision and thanked for their input.
7. Private treaty negotiations commence with the owner of 18 Hercules Street to sell them 20 Hercules Street, Goulburn, subject to agreeing to pay the current market value and costs associated with registering a stormwater easement along the northern boundary with both parties to meet own legal fees.
8. Council seal be affixed to all documentation necessary to complete the sale of 20 Hercules Street, Goulburn.

CARRIED**14.9 1819T0016 - WOLLONDILLY WALKING TRACK SOLAR LIGHTING****RESOLUTION 2019/182****Moved: Cr Carol James****Seconded: Cr Sam Rowland****That:**

1. The report from the Business Manager Projects on 1819T0016 Wollondilly Walking Track Solar Lighting Tender Report be received.
2. The tender from Leadsun Pty Ltd is accepted for the supply and delivery in accordance with the specification and documents for Tender No 1819T0016. This acceptance is based on their lump sum price of \$253,290 (GST excl.)
3. The General Manager is authorised to approve a variation of up to ten (10) percent (\$25,329) for this project.

CARRIED